

The `swimmer` Java library in `clasJLib`

The `swimmer` library in the `clas12` repository has been refactored. It wasn't ready for prime time—and I don't think anyone was using it. But if so, please note that the API has changed, as well as the input units.

The input units are now:

- Meters for any lengths
- Degrees for any angles
- GeV (modulo factors of c) for mass, energy and momentum

We anticipate that any modifications to `swimmer` will be backwards compatible from this point forward.

The `swimmer` library depends on the `magfield` library (also in the repository and in also in `clasJLib`). The `magfield` library is standalone.

The `swimmer` library will integrate particles through a magnetic field. It is not CLAS specific—but at the moment the `magfield` library, which it uses to obtain field vectors, only has map file for the CLAS 12 torus and solenoid.

The `swimmer` library uses the Lund particle designations. Support for the Lund format is provided in the `cnuphys.lund` package within the `swimmer` library. We probably should consider making a common, standalone lund Java library.

As of 12/1/13, the `swimmer` library was based on a constant-step Runge-Kutta 4 integrator. We are working on an adaptive stepsize RK4 for the next release.

The basic steps to swim a particle are:

1. Use `magfield` to create an **IField** object from one or more field maps.
2. Use the **IField** object to create a **Swimmer** object. The **Swimmer** can be used to swim any number of particles, and it is thread safe. You only need a new **Swimmer** if you change magnetic fields.
3. Obtain a **LundId** object for the particle you want to swim.
4. Set the initial and stopping conditions.
5. Swim the particle.

The swimming has two basic modes of operation. One mode, the *trajectory* mode, is when the swimming is carried out and the results are returned in a **SwimTrajectory** object. This is useful if you want to store the trajectory at a certain number of points. For example, *ced* uses this mode so that after the particle is swum *ced* can redraw the trajectory as needed without reswimming. The other mode of operation is the *listener* mode. In the listener mode, a listener is called at every advance of the integration, but no trajectory is cached and no **SwimTrajectory** object is returned.

Examples

Note: there is a class `cnuphys.swim.Example` in the simmer library where you can find the examples here coded and tested.

Reading the magnetic fields

The **Example** class uses a method `getMagneticFields()` to load the torus and solenoid. It works on the assumption that the current working directory is at the same level as `clasJLib`, where the field maps are stored in the data folder.

```
private static Torus torus;
private static Solenoid solenoid;
private static CompositeField compositeField;

//tries to get the magnetic field assuming it is in clasJLib
private static void getMagneticFields() {
    //will read mag field assuming we are in a
    //location relative to clasJLib. This will
    //have to be modified as appropriate.

    String clasJLib = "../clasJLib";
    //see if it is a good location
    File file = new File(clasJLib);
    if (!file.exists()) {
        System.err.println("dir: " + clasJLib + " does not exist.");
        System.exit(1);
    }

    //OK, see if we can create a Torus
    String torusFileName = clasJLib +
"/data/torus/v1.0/clas12_torus_fieldmap_binary.dat";
    File torusFile = new File(torusFileName);
    try {
        torus = Torus.fromBinaryFile(torusFile);
    } catch (FileNotFoundException e) {
        e.printStackTrace();
    }

    //OK, see if we can create a Solenoid
    String solenoidFileName = clasJLib + "/data/solenoid/v1.0/solenoid-srr.dat";
    File solenoidFile = new File(solenoidFileName);
    try {
        solenoid = Solenoid.fromBinaryFile(solenoidFile);
    } catch (FileNotFoundException e) {
        e.printStackTrace();
    }

    //OK, see if we can create a composite field
    compositeField = new CompositeField();

    //print some features
    if (torus != null) {
        compositeField.add(torus);
    }
    if (solenoid != null) {
        compositeField.add(solenoid);
    }

    //change sign of torus field so electrons bend toward beamline
    torus.setInvertField(true);
}
```

Common Setup

There is some common setup regardless of what integration mode we choose. Suppose we want to integrate an electron with kinetic energy of 1 GeV from the nominal target position (0, 0, 0) with a theta of 30° and a phi of 0. And suppose we only want to use the torus.

```
//create a swimmer for our magnetic field
Swimmer swimmer = new Swimmer(torus);

//OK lets integrate an electron and see what we get
LundId electron = LundSupport.getInstance().get(11);

//vertex position
double xo = 0.0;
double yo = 0.0;
double zo = 0.0;

//initial angles in degrees
double theta = 30.0;
double phi = 0.0;

//these will be used to create a DefaultStopper
double rmax = 7.0; //m
double maxPathLength = 8.0; //m

//step size in m
double stepSize = 5e-4; //m

//The momentum, if the KE = 1 GeV
double momentum = electron.pFromT(1.0);
```

Trajectory Mode

In the trajectory mode we want to save all the steps. We do that here and then generate a crude console plot to see if we get something reasonable.

```
//save about every 20th step
double distanceBetweenSaves = 20*stepSize;

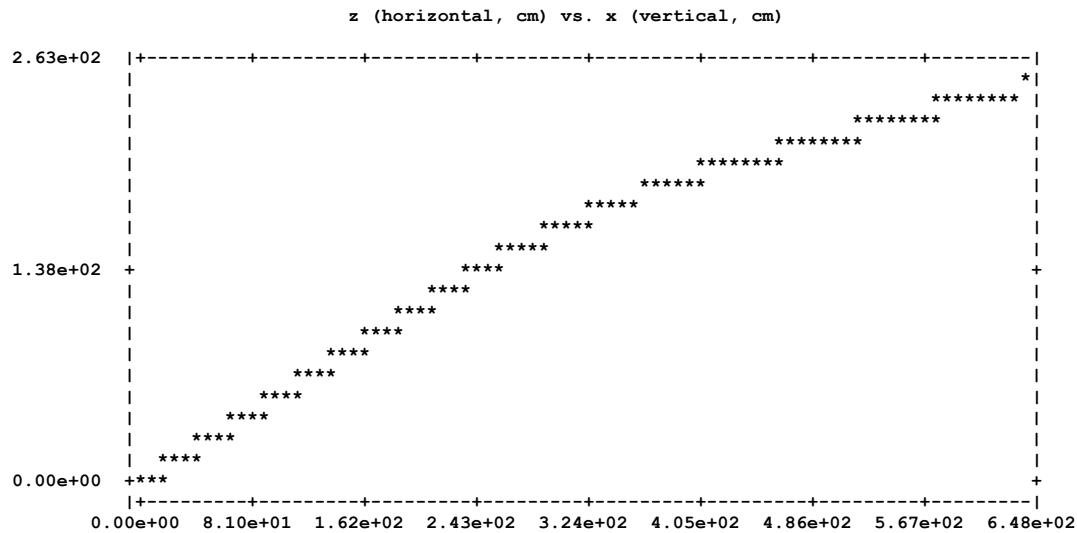
//swim the particle, and return the results in a SwimTrajectory object
SwimTrajectory traj = swimmer.swim(electron, xo, yo, zo, momentum, theta, phi,
    rmax, maxPathLength, stepSize, distanceBetweenSaves);

//how many steps did we save:
System.out.println("Trajectory has: " + traj.size() + " stored points");

//lets create a crude terminal plot
double xx[] = new double[traj.size()];
double zz[] = new double[traj.size()];
int index = 0;
for (double v[] : traj) {
    xx[index] = 100*v[0]; //convert to cm
    zz[index] = 100*v[2];
    index++;
}
TerminalPlot.plot2D(80, 20, "z (horizontal, cm) vs. x (vertical, cm)", zz, xx);
```

The “plot” matches what *ced* produces:

Trajectory has: 706 stored points



Listener Mode

We use this mode when we are not interested in a trajectory. It will call a listener at every integration step. Here we use a **DefaultListener** as an example. It simply caches the last step it is given and the total number of steps.

```
//same problem using a listener and a default stopper

DefaultListener listener = new DefaultListener();
DefaultSwimStopper stopper = new DefaultSwimStopper(xo, yo, zo, rmax,
maxPathLength);

swimmer.swim(electron, xo, yo, zo, momentum,
             theta, phi, stopper, listener,
             maxPathLength, stepSize);

double lastY[] = listener.getLastPosition();
System.out.println("\nresult from listener method");
System.out.println(String.format("count = %d t = %7.4e v = [%7.4f, %7.4f,
%7.4f]",
                                listener.getCount(),
                                listener.getLastTime(),
                                lastY[0], lastY[1], lastY[2]));
```

This produces the output:

```
result from listener method
count = 14117 t = 2.3545e-08 v = [ 2.6310,  0.0000,  6.4869]
```