

GEN-II Asymmetry Formalism

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Data Asymmetry Formalism

From GEN-I

$$A_{\text{phys}} = \frac{A_{\text{raw}} - \left(\frac{\Delta_{\text{bk}}}{\Sigma} + \frac{\Delta_{\text{p}}}{\Sigma} + \frac{\Delta_{\text{other}}}{\Sigma} \right)}{P_{\text{beam}} P_{^3\text{He}} P_{\text{n}} D_{\text{bk}} D_{\text{N}_2} D_{\text{p}} D_{\text{other}}}$$

$$\Delta_x = N_x^p - N_x^m$$

$$\Sigma_x = N_x^p + N_x^m$$

$$\Sigma = \sum_x \Sigma_x$$

$$A_x = \Delta_x / \Sigma_x$$

$$f_x = \Sigma_x / \Sigma$$

$$f_n = 1 - \sum_x f_x$$

Idea for GEN-II

$$A_{\text{phys}} = \frac{A_{\text{raw}} - f_{\text{acc}} A_{\text{acc}} - f_p A_p - f_\pi A_\pi - f_{\text{inel}} A_{\text{inel}} - f_{\text{FSI}} A_{\text{FSI}}}{P_{\text{He3}} P_n P_{\text{beam}} f_n}$$

- f_x denotes the fractional contribution inside the final QE cuts.
- A_x denote the asymmetry of the contribution.
- Each count N_x should be the number of x sample inside the QE cuts.

Formalism from GEN-I

$$D_{\text{bk}} = 1 - \frac{\Sigma_{\text{bk}}}{\Sigma},$$

$$D_{\text{N}_2} = 1 - \frac{\Sigma_{\text{N}_2}}{\Sigma - \Sigma_{\text{bk}}},$$

$$D_{\text{p}} = 1 - \frac{\Sigma_{\text{p}}}{\Sigma - \Sigma_{\text{bk}} - \Sigma_{\text{N}_2}},$$

$$D_{\text{other}} = 1 - \frac{\Sigma_{\text{other}}}{\Sigma - \Sigma_{\text{bk}} - \Sigma_{\text{N}_2} - \Sigma_{\text{p}}}.$$

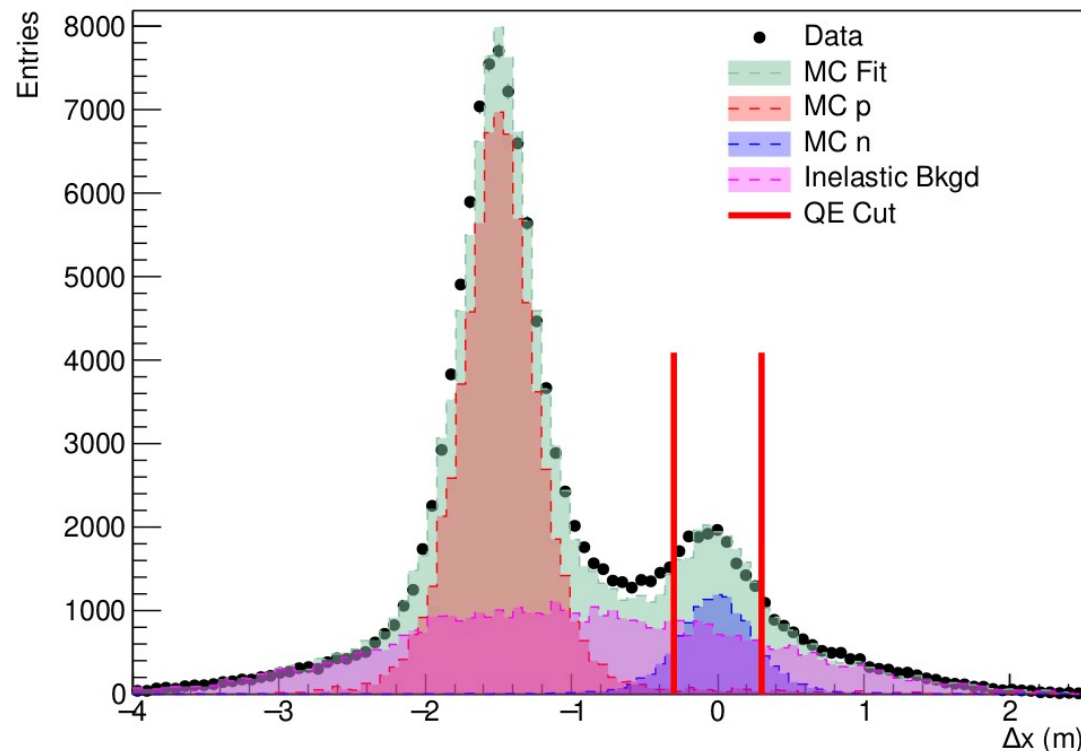
- In GEN-I the dilutions are calculated iteratively.
 - The accidental background is calculated first from timing coincidence cuts.
 - The N2 is calculated next, but needs the background subtracted first.

Proton/Neutron/Background Fits

- Below we fit the $N_{\text{data}} = N_n + N_p + N_{\text{ot}}$.
 - Previously I had denoted N_{ot} as “inelastics” but it is more accurate to represent it as “other”.
- Since the proton/neutron distributions are from a clean elastic simulation then the background should be from “everything else”
 - $N_{\text{ot}} = N_{\text{acc}} + N_{\text{N2}} + N_{\pi} + N_{\text{inel}}$
- From this the full asymmetry can be formed from just the data, proton, and background fits.
- The fractions can be obtained from the fits below.

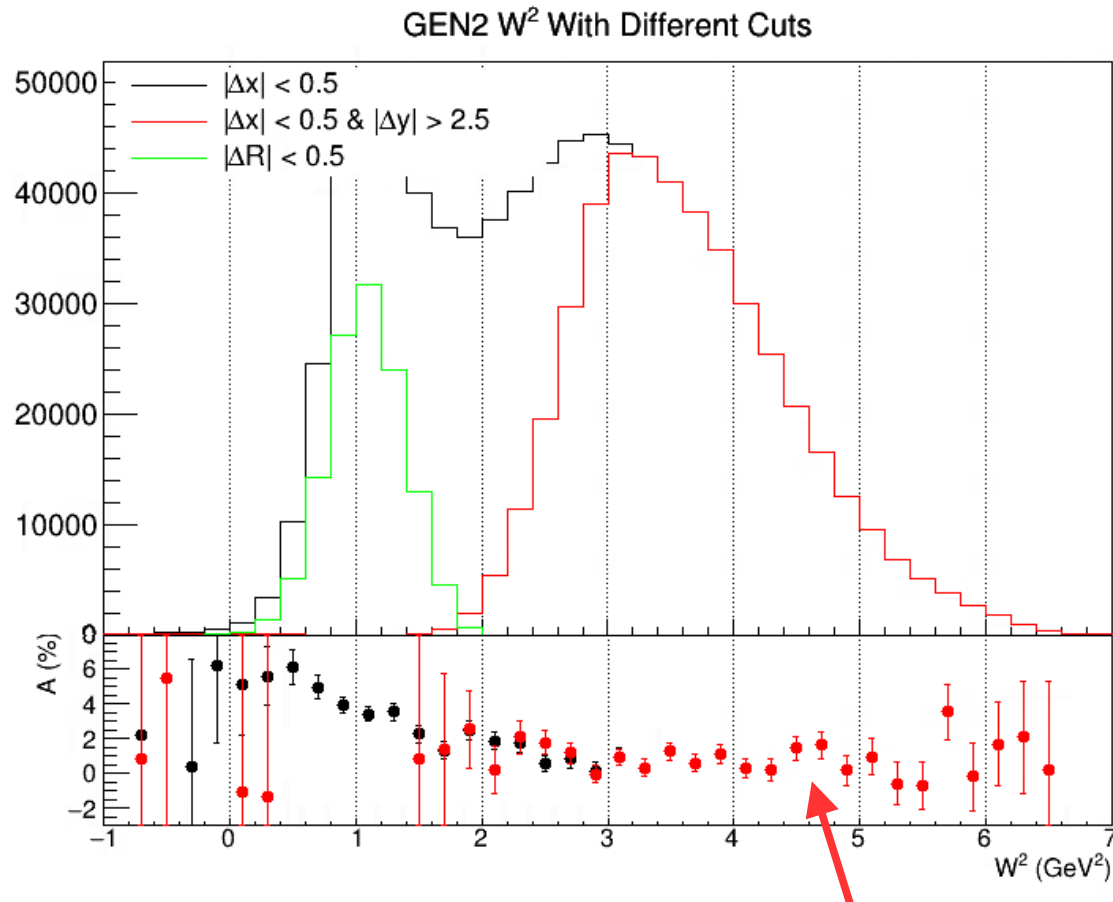
GEN3 Data/Simulation Comparisons

$$A_{\text{phys}} = \frac{A_{\text{raw}} - f_p A_p - f_{\text{ot}} A_{\text{ot}}}{P_{\text{He3}} P_n P_{\text{beam}} f_n}$$



Proton/Neutron/Background Asym

- A_{raw} comes from all data points (black dots in the Δx plot).
- A_p comes from GEp/GMp parameterizations, so it does not come from our data.
- A_{ot} comes from the extrapolation of data with non-elastic Δy cuts.
 - Is this asymmetry truly applicable to the equation (last slide). I am not sure...



Get asymmetry
from this data

Conclusion

- We can use Δx fitting to get three asymmetry contributions to find the neutron asymmetry.
 - The background shape then encompasses all asymmetries that aren't proton/neutron.
 - **In this case the individual contributions do not need to be calculated separately.**
- Is it necessary to disentangle the background contributions?